

# Parachute Rifle Company (82nd)

Fearless Veteran

US 82 Airborne Division - La Fiere Causeway

USA

Late-War

## Infantry Company

Platoon	Qty	Unit	Points
Headquarters			
Parachute Rifle Company HQ - p.145	2 3	Cmd Carbine team Bazooka team	90
Combat Platoons			
Parachute Rifle Platoon - p.145	1 1 9 1	Cmd Rifle/MG team Bazooka team Rifle/MG team M2 60mm mortar	355
Parachute Rifle Platoon - p.145	1 1 9 1	Cmd Rifle/MG team Bazooka team Rifle/MG team M2 60mm mortar	355
Weapons Platoons			
Parachute Machine-gun Platoon - p.146	1 4	Cmd Carbine team M1919 LMG team	100
Divisional Support			
Airborne Engineer Combat Platoon - p.148	1 2 2	Cmd Pioneer Rifle team Pioneer Rifle team Pioneer M1919 LMG team	155
Glider Rifle Platoon - p.151 <b>Confident Trained</b>	1 1 9	Cmd Rifle team Bazooka team Rifle team	155
Glider Anti-tank Platoon - p.154 <b>Confident Trained</b>	1 3 3 3	Cmd Carbine team Jeep Bazooka team M1 57mm gun	120
Glider Field Artillery Battery - p.155 <b>Confident Trained</b>	1 1 1 6	Cmd Carbine team Staff team Observer Carbine team M3 105mm light howitzer	155
<b>Company Points:</b>			1485

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Source document: Turning Tide (D-Day)

## Arsenal

### Gun Teams

Weapon	Mobility	Range	ROF	Anti-tank	Firepower	Notes
M3 105mm light howitzer	Heavy	16"/40cm	1	7	2+	Breakthrough gun, Smoke.
Firing bombardments		56"/140cm	-	4	4+	Smoke Bombardment.
M1919 LMG team	Man-packed	16"/40cm	5	2	6+	ROF 2 when pinned down or moving.
M2 60mm mortar	Man-packed	24"/60cm	2	1	3+	Minimum range 8"/20cm, Can fire over friendly troops.
Firing bombardments		32"/80cm	-	1	6+	
M1 57mm gun	Medium	24"/60cm	3	10	4+	Gun shield, No HE.

### Infantry Teams

Team	Range	ROF	Anti-tank	Firepower	Notes
Bazooka team	8"/20cm	1	10	5+	Tank assault 4.
Carbine team	8"/20cm	1	1	6+	Automatic rifles.
Rifle team	16"/40cm	1	2	6+	Automatic rifles.
Rifle/MG team	16"/40cm	2	2	6+	
Staff team	16"/40cm	1	2	6+	Automatic rifles, Moves as a Heavy Gun team.

### Additional Training and Equipment

Gammon Bombs are rated as Tank Assault 3.

## Transport Teams

Vehicle	Mobility	Front	Side	Top	Equipment and Notes
<b>Trucks</b>					
Jeep	Jeep	-	-	-	Optional Passenger-fired AA MG or .50 cal AA MG.

## Vehicle Machine-guns

Weapon	Range	ROF	Anti-tank	Firepower	
Vehicle MG	16"/40cm	3	2	6	ROF 1 if other weapons fire.
.50 cal Vehicle MG	16"/40cm	3	4	5+	ROF 1 if other weapons fire.

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## Special Rules

### Airborne Engineer Combat Platoon - p.148

M1919 LMG Teams

You may replace any or all Pioneer M1919 LMG teams with Pioneer Rifle teams at the start of the game before deployment.

Supply Handcart

A Pioneer Supply Handcart operates as a Pioneer Supply Vehicle.

Parachute Rifle, Airborne Engineer Combat and Airborne Divisional Recon Platoons use the German Mission Tactics special rules (see page 242 of the rulebook).

### Parachute Machine-gun Platoon - p.146

A Parachute Machine-gun Platoon may make Combat Attachments to Combat Platoons.

### Parachute Rifle Company HQ - p.145

Gammon Bombs

All teams carrying Gammon Bombs have Tank Assault 3.

### Parachute Rifle Platoon - p.145

Gammon Bombs

All teams carrying Gammon Bombs have Tank Assault 3.

Parachute Rifle, Airborne Engineer Combat and Airborne Divisional Recon Platoons use the German Mission Tactics special rules (see page 242 of the rulebook).

Rifle/MG teams in any platoon commanded by Turnbull may re-roll any failed To Hit rolls when conducting Defensive Fire.