

Assault Company (29th I.D.)

Confident Trained

II/116 Rifle Battalion - Omaha Beach - Easy Green

USA

Late-War

Infantry Company

Platoon	Qty	Unit	Points
Headquarters			
Assault Company HQ (29th I.D.) - p.173	2	Cmd Carbine team	10
Combat Platoons			
Boat Section (29th I.D.) - p.173	1	Cmd Rifle team	130
	4	Rifle team	
	1	Bazooka team	
	1	M1919 LMG team	
	1	M2 60mm mortar	
	1	Flame-thrower team	
Boat Section (29th I.D.) - p.173	1	Cmd Rifle team	130
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Divisional Support			
DD Tank Platoon (29th I.D.) - p.177	4	M4A1 Sherman DD	275
Assault Engineer Combat Platoon (29th I.D.) - p.178	1	Cmd Pioneer Rifle team	280
	1	M4 Sherman with dozer blade	
	4	Bazooka team	
	4	Pioneer Rifle team	
	2	M1917 HMG team	
Field Artillery Battery (29th I.D.) - p.179	1	Cmd Carbine team	140
	1	Staff team	
	1	Observer Carbine team	
	4	M2A1 105mm howitzer	
Naval Gun Fire Support - p.233	4	Naval Guns	200
	1	Observer Carbine team	
Corps Anti-aircraft Artillery (SP) Platoon - p.233	2	M15 CGMC (37mm)	160
	2	M16 MGMC (Quad .50 cal)	
Company Points:			1845

Tank Teams

Name	Mobility	Front	Side	Top	Equipment and Notes
<i>Weapon</i>	<i>Range</i>	<i>ROF</i>	<i>Anti-tank</i>	<i>Firepower</i>	
Tanks					
M4 or M4A1 Sherman	Standard Tank	6	4	1	Co-ax MG, Hull MG, .50 cal AA MG.
<i>M3 75mm gun</i>	<i>32"/80cm</i>	<i>2</i>	<i>10</i>	<i>3+</i>	<i>Smoke, Stabiliser.</i>
M4A1 Sherman DD	Standard Tank	6	4	1	Co-ax MG, .50 cal AA MG, DD tank.
<i>M3 75mm gun</i>	<i>32"/80cm</i>	<i>2</i>	<i>10</i>	<i>3+</i>	<i>Smoke, Stabiliser.</i>

Anti-Aircraft

M16 MGMC (Quad .50 cal)	Half-tracked	1	0	0	
<i>M45 quad .50 cal gun</i>	<i>16"/40cm</i>	<i>6</i>	<i>4</i>	<i>5+</i>	<i>Anti-aircraft.</i>
M15 CGMC (37mm)	Wheeled	1	0	0	
<i>M15 37mm combination mount</i>	<i>24"/60cm</i>	<i>4</i>	<i>5</i>	<i>4+</i>	<i>Anti-aircraft.</i>

Gun Teams

Weapon	Mobility	Range	ROF	Anti-tank	Firepower	Notes
M2A1 105mm howitzer	Immobile	24"/60cm	1	9	2+	Breakthrough gun, Gun shield, Smoke.
Firing bombardments		72"/180cm	-	4	4+	Smoke Bombardment.
M1917 HMG team	Man-packed	24"/60cm	6	2	6+	ROF 3 when pinned down or moving.
M1919 LMG team	Man-packed	16"/40cm	5	2	6+	ROF 2 when pinned down or moving.
M2 60mm mortar	Man-packed	24"/60cm	2	1	3+	Minimum range 8"/20cm, Can fire over friendly troops.
Firing bombardments		32"/80cm	-	1	6+	

Naval Gun Fire Support

Team	Range	ROF	Anti-tank	Firepower	Notes
Naval Guns	112"/280cm	-	6	1+	

Infantry Teams

Team	Range	ROF	Anti-tank	Firepower	Notes
Bazooka team	8"/20cm	1	10	5+	Tank assault 4.
Carbine team	8"/20cm	1	1	6+	Automatic rifles.
Flame-thrower team	4"/10cm	2	-	6+	Flame-thrower.
Rifle team	16"/40cm	1	2	6+	Automatic rifles.
Staff team	16"/40cm	1	2	6+	Automatic rifles, Moves as a Heavy Gun team.

Vehicle Machine-guns

Weapon	Range	ROF	Anti-tank	Firepower	
Vehicle MG	16"/40cm	3	2	6	ROF 1 if other weapons fire.
.50 cal Vehicle MG	16"/40cm	3	4	5+	ROF 1 if other weapons fire.

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Special Rules

Assault Company HQ (29th I.D.) - p.173

An Assault Company will always attack against any other Infantry Company in a mission with the Defensive Battle special rule.

Assault Engineer Combat Platoon (29th I.D.) - p.178

You may replace all Pioneer HMG teams with Pioneer Rifle teams at the start of the game before deployment.

Boat Section (29th I.D.) - p.173

Rifle teams in Boat Sections count as Pioneer teams when attempting to cross or gap Barbed Wire Entanglements and when assaulting Bunkers.

You may only field two LMG teams in an Assault Company.

DD Tank Platoon (29th I.D.) - p.177

The 741st Tank Battalion is new to combat and is rated Confident Trained.

Naval Gun Fire Support - p.233

Naval Gunfire Support

If you have Naval Gunfire support, your force will field an Observer Rifle Team that can spot for an artillery battery of four Confident Trained Naval Guns with no Staff team. The guns are not deployed on the table, but have the range to hit any target on the table.

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<table><tr><td>Weapon</td><td>Range</td><td>ROF </td><td>Anti-Tank </td><td>Firepower</td></tr><tr align="center"><td>Naval Guns </td><td>112"/280cm</td><td>-</td><td>6</td><td>1+</td></tr></table>
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