

US 1st Infantry Division, 3/16th Infantry

Unit	Content	Number	Class
HQ	1 x Company Command Carbine Team, 1 x 2iC Carbine team	1	CT
Rifle Platoons	1 x Command Rifle teams, 9 x Rifle teams	2	CT
Weapons Platoon	1 x Command Carbine team, 3 x M2 60mm Mortars, 2 x M1919 LMG	1	CT
Mortar Platoon	1 x Command Carbine, 4 x 81mm Mortar	1	CT
Anti-Tank Platoon	1 x Command Carbine, 4 x M3 37mm Guns	1	CT



Special Rules: **Truscott Trot**: can move 16" at the double, **Green**: re-roll successful platoon or company morale checks, **Bunch Up**: command distance as for Conscripts, **Slit Trenches**: when bombarded opponent re-rolls failed fire-power tests.

Unit	Mobility	Front	Side	Top	Range	ROF	Anti-Tank	Firepower	Notes
M2 60mm Mortar	Man-Packed 6"/6"/6"	-	-	-	24"	2	1	3+	Can fire over friendly troops, Green, Bunch Up, Slit Trenches.
M2 60mm Mortar Bombarding					32"	-	1	6	
M1919 LMG	Man-Packed 6"/6"/6"	-	-	-	16"	5	2	6	ROF 2 when pinned down, Green, Bunch Up. Slit Trenches.
M3 37mm Gun	Light 6"/6"/4"	-	-	-	24"	3	7	4+	Gun Shield, Green, Bunch Up.
Jeep	Jeep 16"/24"/4"	-	-	-	-	-	-	-	.50 Cal AA MG
Vehicle MG	-	-	-	-	16"	3	2	6	ROF 1 if other weapons fire.
.50 Cal AA MG	-	-	-	-	16"	3	4	5+	ROF 1 if other weapons fire, Self-Defence AA
Carbine Teams	Legs 6"/6"/6"	-	-	-	8"	1	1	6	Truscott Trot, Green, Bunch Up. Slit Trenches.
US Rifle Teams	Legs 6"/6"/6"	-	-	-	16"	1	2	6	Truscott Trot. Green, Bunch Up. Slit Trenches.