

Kampgruppe DAK Panzergrenadier Regiment Afrika

Unit	Content	Number	Class
HQ	Company Command Panzerknacker SMG team, 2IC Command Panzerknacker SMG team, 2 x Kubelwagen, 1 x 2.8 cm sPzB41 anti-tank rifle, 1 x Truck	1	CV
Panzergrenadier Platoons	1 x Command SMG Panzerknacker, 6 x MG teams, 3 x Trucks	3	CV
Panzergrenadier Heavy Platoon	1 x Command SMG team, 4 x MG42 HMG, 2x Field Cars, 2 x Trucks	1	CV
Panzergrenadier Mortar Platoon	1 x Command SMG team, 4 x 8cm GW34 Mortars, 2 x Observer Rifle teams, Kfz 15 Field Car, 4 x 3 ton trucks.	1	CV
Panzergrenadier Anti-Tank Platoon	1 x Command SMG team, 3 x PAK 38, 1 x Field Car, 3 x Trucks	1	CV
Panzergrenadier Infantry Gun Platoon	1 x Command SMG, 1 x Observer Rifle Team, 2 x leIG18, 1 Staff Car, 2 x Sd Kfz10 Half-Tracks	1	CV
Motorised Artillery Battery	1 x Command SMG Team, 1 x Staff team, 1 x Field Car, 1 x Kfz 68 Radio Truck, 2 x Observer Rifle Teams, 2 x Kubelwagen, 4 x 10.5cm leFH18 howitzers, 4 x Trucks	1	CV
Rocket Launcher Battery	1 x Command SMG team, 1 x Field Car, 1 x Kubelwagen, 3 x 15cm NW41, 1 x Observer Rifle team, 3 x Sd Kfz 10 Half-Track	1	CV
Heavy Anti-Aircraft Platoon	1 x Command SMG team, 1 x Field Car, 2 x 8.8cm Flak36, 2 x Sd Kfz 7 (8t) half-track	1	CV



Special Rules (All). **Mission Tactics** (if Platoon Command Team destroyed another team takes over immediately), **Stormtroopers** (Instead of Assaulting make a skill roll to move 4").

Unit	Mobility	Front	Side	Top	Range	ROF	Anti-Tank	Firepower	Notes
Kubelwagen	Jeep 16"/24"/4"	-	-	-	-	-	-	-	
2.8cm sPzB41 Anti-Tank Rifle	Man-Packed 6"/6"/6"	-	-	-	16"	3	7	5+	No HE
Truck	Wheeled 12"/18"/4"	-	-	-	-	-	-	-	
MG42 HMG	Man-Packed 6"/6"/6"	-	-	-	24"	6	2	6	ROF 2 when pinned down.
8cm GW34 Mortars	Man-Packed 6"/6"/6"	-	-	-	40"	-	2	6	Smoke Bombardment
Field Car	Jeep 16"/24"/4"	-	-	-	-	-	-	-	
PAK 38	Medium 4"/4"/4"	-	-	-	24"	3	9	4+	Gun Shield
leIG18	Light 6"/6"/4"	-	-	-	16"	2	9	3+	Gun Shield, Smoke
leIG18 Firing Bombardment					48"	-	4	6	
Sd Kfz10 Half-Track	Half-Track 12"/18"/4"	-	-	-	-	-	-	-	
Kfz 68 Radio Truck	Wheeled 12"/18"/4"	-	-	-	-	-	-	-	
10.5cm leFH18 howitzer	Immobile	-	-	-	24"	1	10	2+	Gun Shield, Smoke
10.5cm leFH18 howitzer bombardment					72"	-	4	4+	Smoke Bombardment
15cm NW41	Light 6"/6"/4"	-	-	-	64"	-	3	4+	Rocket Launcher, Smoke Bombardment
8.8cm Flak36	Immobile	-	-	-	40"	3	13	3+	Gun Shield, Heavy AA , Turntable
Sd Kfz 7 (8t) Half-Track	Half-Track 12"/18"/4"	-	-	-	-	-	-	-	
Vehicle MG	-	-	-	-	16"	3	2	6	ROF 1 if other weapons fire.
AA MG	-	-	-	-	16"	3	2	6	ROF 1 if other weapons fire, Self-Defence AA , If used destroyed on a 1 on a save and must re-roll successful armour saves vs. Tank Assault.
SMG Panzerknacker Team	Legs 6"/6"/6"	-	-	-	4"	3	1	6	Full ROF when moving. Tank Assault 5.
SMG Team	Legs 6"/6"/6"	-	-	-	4"	3	1	6	Full ROF when moving.
MG Team	Legs 6"/6"/6"	-	-	-	16"	3	2	6	
Rifle Team	Legs 6"/6"/6"	-	-	-	16"	1	2	6	