Kampgruppe 10th Armoured Division 1/Pz Rgt 8

Unit	Content	Number	Class
HQ	Company Command Panzer (Company Command Panzer IV F2, Company 2iC		
	Panzer IV F2	1	CV
Panzer Platoon	Command Panzer IV F2, 4 x Panzer IV F2	1	CV
Panzer Platoon	Command Panzer III L, 4 x Panzer III L	2	CV
Panzer Platoon	Command Panzer IV E, 4 x Panzer IV E	1	CV
	Command MG team Recon, 3 x MG Teams Recon, 4 x Motorcycle and Sidecar with MG	3	cv
	Command Pioneer MG Team, 6 x Pioneer Rifle/MG Teams, 1 x Sd Kfz 251/1C Half Track, 3 x Sd Kfz 251/7C (Pioneer) Half-Tracks	1	cv
Panzer AA Gun Platoon	Command Sd Kfz 7/1 (Quad 2cm), Sd Kfz 7/1 (Quad 2cm)	1	CV
Assault Gun Platoon	1 x Command StuG G, 2 x StuG G	1	CV



All German units use the following Special Rules. Mission Tactics (if Platoon Command Team destroyed another team takes over immediately), Stormtroopers (Instead of Assaulting make a skill roll to move 4").

Unit	Mobility	Front	Side	Тор	Range	ROF	Anti-Tank	Firepower	Notes
Panzer IIF	Fully Tracked 12"/12"/8"	3	1	1	16"	3	5	5+	Co-Ax MG, Protected Ammo, Recon
Panzer IV F2	Fully Tracked 12"/12"/8"	5	3	1	32"	2	11	3+	Co-Ax MG, Hull MG, Protected Ammo
Panzer III L	Fully Tracked 12"/12"/8"	6	3	1	24"	3	9	4+	Co-Ax MG, Hull MG, Protected Ammo
Panzer IV E	Fully Tracked 12"/12"/8"	5	3	1	24"	2	9	3+	Co-Ax MG, Hull MG, Protect Ammo, Smoke
Panzer IV E Firing Bombardment					48"	-	2	6	
StuG G	Fully Tracked 12"/12"/8"	7	3	1	32"	2	11	3+	Hull MG, Protected Ammo, Hull Mounted
Sd Kfz 7/1 (Quad 2cm)	Half-Tracked 12"/18"/4"	-	-	-	16"	6	5	5+	Anti-Aircraft
Sd Kfz 251/7C (Pioneer) Half-Track	Half-Tracked 12"/18"/4"	1	0	0	-	-	-	-	Hull MG, Passenger Fired AA MG, Assault Bridge
Sd Kfz 251/1C Half-Track	Half-Tracked 12"/18"/4"	1	0	0	16"	3	7	5+	No HE, Passenger Fired AA MG
Vehicle MG	-	-	-	-	16"	3	2	6	ROF 1 if other weapons fire.
Pioneer Rifle/MG Team	Legs 6"/6"/6"	-	-	-	16"	2	2	6	Tank Assault 4
MG Team Recon	Legs 6"/6"/6"	-	-	-	16"	3	2	6	Recon
Motorcycle and Sidecar with MG	Jeep 16"/24"/4"	-	-	-	16"	-	-	-	Passenger fired hull MG, Recon