Unit	Content	Number	Class	
	1 x Company Command Rifle Team, 1 x 2iC Command Rifle Team, 2 x 3" Mortar			
HQ	Teams, 1 x Jeep, 3 x 15 cwt Trucks	1	СТ	
	1 x Command MG Team, 1 x Light Mortar Team, 3 x MG Teams, 4 x 15 cwt			and the second second
Motor Platoons	Trucks.	2	СТ	
Scout Platoon	1 x Command Carrier, 2 x Carriers	1	СТ	
				Star La Co
Motor Anti-Tank Platoon	1 x Command Rifle Team, 1 x Jeep, 4 x 6 pdr Portee.	1	СТ	



Special Rules: British Bulldog: re-roll failed counterattacks, Carry on Sergeant : a leaderless platoon can launch assaults, do not have to break off and may counterattack, Tip and Run: stormtrooper move away from enemy after firing.

Unit	Mobility	Front	Side	Тор	Range	ROF	Anti-Tank	Firepower	Notes
Jeep	Jeep 16"/24"/4"	-	-	-	-	-	-	-	
Trucks	Wheeled 12"/18"/4"	-	-	-	-	-	-	-	
6 Pounder Portee	Wheeled 12"/18"/4"	-	-	-	24"	3	10	4+	Tip and Run, AA MG, Hull Mounted, No HE, Portee
Universal Carrier	Half-Tracked 12"/18"/4"	0	0	0	16"	2	4	5+	Hull MG, Recon
Troop Carrier	Half-Tracked 12"/18"/4"	0	0	0	-	-	-	-	
MMG Carrier	Half-Tracked 12"/18"/4"	0	0	0	-	-	-	-	HMG Carrier, Passenger-Fired Hull MG
6 Pounder Dismounted	Medium 4"/4"/4"	-	-	-	24"	3	10	4+	AA MG , No HE, Gun Shield
3" Mortar	Man-Packed 6"/6"/6"	-	-	-	8-24"	2	2	3+	
					32"	-	2	6	Smoke Bombardment
Vickers HMG	Man-Packed 6"/6"/6"	-	-	-	24"	6	2	6	ROF2 When Pinned Down
Vehicle MG	-	-	-	-	16"	3	2	6	ROF 1 if other weapons fire.
Rifle Team	Legs 6"/6"/6"	-	-	-	16"	1	2	6	
MG Team	Legs 6"/6"/6"	-	-	-	16"	3	2	6	
Light Mortar Team	Legs 6"/6"/6"	-	-	-	16"	1	1	4+	Smoke, Can fire over friendly teams.
Vehicle MG	-	-	-	-	16"	3	2	6	ROF 1 if other weapons fire.