









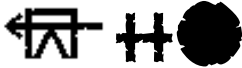





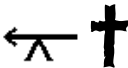









<p>Ygg <i>Lord of the Sea Storm</i></p> <p></p> <p> with any action on shipboard.</p> <p></p>	<p>Donander <i>The Cosmic Harmony</i></p> <p></p> <p> with any action with music.</p> <p></p>	<p>Aldrya <i>Spirit of the Woods</i></p> <p></p> <p> for Aldryami in the woods.</p> <p></p>	<p>Lanbril <i>The Faceless Thief</i></p> <p></p> <p> for any thieflly action.</p> <p></p>
<p>Telmor <i>Wolfrunner</i></p> <p></p> <p> resisting non-rune-metal weapons.</p> <p></p>	<p>Krasht <i>The Waiting Mouth</i></p> <p></p> <p> with attack from ambush.</p> <p></p>	<p>Walktapus <i>Regenerating Horror</i></p> <p></p> <p> at resisting attacks.</p> <p></p>	<p>Majestic Horses <i>Imperial Sun and Wife</i></p> <p></p> <p> for any action by a Grazer or Pentan in Grazeland or Pent.</p> <p></p>
<p>Denbitos <i>Horse Shaman</i></p> <p></p> <p> for light or fire magic.</p> <p></p>	<p>Folorene <i>Spirit of Wanderlore</i></p> <p></p> <p> for any action which breaks custom or tradition.</p> <p></p>	<p>Praxian <i>Spirits of the Waste</i></p> <p></p> <p> for any action by a Praxian in Prax.</p> <p></p>	<p>Argan Argar <i>Son of Night</i></p> <p></p> <p> social with darkness creatures.</p> <p></p>

<p>Yu-Kargzant <i>He Who Rises</i></p>  <p>⌚ for fire or horse magic.</p> 	<p>Jardan <i>The Warrior</i></p>  <p>⌚ for mounted combat.</p> 	<p>Humakt <i>Death</i></p>  <p>⌚⌚ for any attempt to kill anything.</p> 	<p>Eight-Spell Grimoire <i>Book of Ancient Secrets</i></p>  <p>⌚ for sorcery of no church.</p>
<p>Gorp <i>Chaotic Mud</i></p>  <p>⌚⌚ for resisting physical damage.</p> 	<p>Only Old One <i>Son of Argan Argar</i></p>  <p>⌚ with leadership in Kingdom of Night.</p> 	<p>Pikat Yaraboom <i>Lord of the Hand of Death</i></p>  <p>⌚ to rob, stun, maim or rob anyone who you have laid your left hand upon.</p> 	<p>Gorakiki Beetle <i>Bakatan Beetle Mother</i></p>  <p>⌚ with any action involving a beetle or with beetle magic.</p> 
<p>Sticker <i>Spearkin Subcult of Argan-Argar</i></p>  <p>⌚ spear attack</p> 	<p>Dark Eater <i>Morakanth Spirit</i></p>  <p>⌚ with any action by a morakanth.</p> 	<p>Gorakiki Woodlouse <i>Chickchiku Woodlouse Mother</i></p>  <p>⌚ with any action involving a woodlouse or with woodlouse magic.</p> 	<p>Neep Trollslayer <i>Trollkin Hero</i></p>  <p>⌚ with any action against a dark or mistress race troll. Can never be used by a dark or mistress race troll.</p> 

Dragonewt

Servants of the Dragon



⌚ with dragon magic or by a dragonewt.



EWf

Empire of the Wyrms' Friends



⌚ for friendly dealings with draconic creatures or for dragon magic or actions by draconic creatures.



Ghost

Restless Soul



⌚⌚ for actions by or against ghosts.


























Wakboth

Ultimate Chaos



⌚ for actions by chaos creatures.



<p>Rokari Church <i>The One Church of Sheshnela</i></p>  <p>⌚ for an action supporting the Rokari Church..</p> 	<p>Saint Gerlaint <i>The Household of the Great Fire</i></p>  <p>⌚ mounted combat.</p> 	<p>Saint Jard <i>Patron of Bowmen</i></p>  <p>⌚ shooting with a bow.</p> 	<p>Saint Dalan <i>Patron of Infantry</i></p>  <p>⌚ infantry fighting.</p> 
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