

Fallschirmjägerkompanie(T/I)

Fearless Veteran

Parachute Rifle Company (Tunisia/Italy)

German Mid-War

Infantry Company

Platoon	Qty	Unit	Points
Headquarters			
Fallschirmjägerkompanie HQ - p.44	2 1 2 1	Cmd Panzerknacker SMG team 2.8cm sPzB41 anti-tank rifle Light Mortar team Warrior and Higher Cmd SMG team Walter Koch	175
Combat Platoons			
Fallschirmjäger Platoon - p.44	1 9	Cmd Panzerknacker SMG team Rifle/MG team	270
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Weapons Platoons			
Fallschirmjäger Machine-gun Platoon - p.45	1 4	Cmd SMG team MG34 HMG team	150
Fallschirmjäger Mortar Platoon - p.45	1 2 4	Cmd SMG team Observer Rifle team 8cm GW34 mortar	145
Fallschirmjäger Light Gun Platoon - p.45	1 2	Cmd Panzerknacker SMG team 7.5cm LG40 recoilless gun	75
Divisional Support			
Grenadier Platoon (Marschkompanie) - p.73 Confident Trained Allied Platoon	1 6	Cmd Rifle/MG team Rifle/MG team	120
Anti-tank Gun Platoon - p.77 Confident Veteran Allied Platoon	1 1 4 4	Cmd SMG team Kfz 15 field car 7.5cm PaK40 gun Sd Kfz 11	295
Motorised Artillery Battery - p.78 Confident Veteran Allied Platoon	1 1 1 1 4 4 2 2	Cmd SMG team Staff team Kfz 15 field car Kfz 68 radio truck 10.5cm leFH18 howitzer 3-ton truck Observer Rifle team Kubelwagen	250
Fallschirmjäger Anti-aircraft Gun Platoon - p.47	1 2 2	Cmd SMG team 2cm Flak38 gun Motorcycle & Sidecar	70
Air Support - p.76 Allied Platoon	7	Priority Air Support Ju 87D Stuka	175
Company Points:			1995

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Source document: North Africa

Arsenal

Gun Teams

Weapon	Mobility	Range	ROF	Anti-tank	Firepower	Notes
10.5cm leFH18 howitzer	Immobile	24"/60cm	1	10	2+	Gun shield, Smoke, Breakthrough gun.
Firing bombardments		72"/180cm	-	4	4+	Smoke bombardment.
2cm FlaK38 gun	Light	16"/40cm	4	5	5+	Anti-aircraft, Gun shield, Turntable.
2.8cm sPzB41 anti-tank rifle	Man-packed	16"/40cm	3	7	5+	No HE.
7.5cm LG40 recoilless gun	Man-packed	16"/40cm	2	9	3+	Recoilless.
8cm GW34 mortar	Man-packed	24"/60cm	2	2	3+	Smoke, Minimum range 8"/20cm.
Firing bombardments		40"/100cm	-	2	6+	Smoke bombardment.
MG34 HMG team	Man-packed	24"/60cm	6	2	6+	ROF 3 when pinned down or moving.
7.5cm PaK40 gun	Medium	32"/80cm	2	12	3+	Gun shield.

Infantry Teams

Team	Range	ROF	Anti-tank	Firepower	Notes
Light Mortar team	16"/40cm	1	1	4+	Can fire over friendly teams.
Rifle team	16"/40cm	1	2	6+	
Rifle/MG team	16"/40cm	2	2	6+	
SMG team	4"/10cm	3	1	6+	Full ROF when moving.
Staff team	16"/40cm	1	2	6+	Moves as a Heavy Gun team.

Additional Training and Equipment

Panzerknacker teams are rated as Tank Assault 5.

Transport Teams

Vehicle	Mobility	Front	Side	Top	Equipment and Notes
Trucks					
Kfz 15 field car	Jeep	-	-	-	
Motorcycle & Sidecar or Kubelwagen	Jeep	-	-	-	Optional Passenger-fired hull MG.
Opel Blitz 3-ton truck	Wheeled	-	-	-	
Opel Kfz 68 radio truck	Wheeled	-	-	-	
Tractors					
Sd Kfz 10 (1t), Sd Kfz 11 (3t), or Sd Kfz 7 (8t) half-track	Half-tracked	-	-	-	

Aircraft

Aircraft	Weapon	To-Hit	Anti-tank	Firepower	Notes
Ju 87D Stuka	Bombs	4	5	1+	

Vehicle Machine-guns

Weapon	Range	ROF	Anti-tank	Firepower	Notes
Vehicle MG	16"/40cm	3	2	6	ROF 1 if other weapons fire.

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Special Rules

Fallschirmjäger Machine-gun Platoon - p.45

Fallschirmjäger Machine-gun Platoons may make Combat Attachments to Combat Platoons.

Grenadier Platoon (Marschkompanie) - p.73

If your Grenadierkompanie has three Grenadier Platoons, you may upgrade the smallest Grenadier Platoon to a Grenadier Pioneer Platoon for +15 points per squad. This converts the Command team and every Rifle/MG team into Pioneer teams with the same armament. The Grenadier Pioneer Platoon may have a Pioneer Supply Truck for an additional +25 points.

Motorised Artillery Battery - p.78

Artillery Batteries equipped with 15cm sFH18 howitzers may not be deployed in Ambush.

Observer Panzer II OP tanks cannot Launch Assaults.