

# Fallschirmpionierkompanie

Fearless Veteran

Parachute Pioneer Company (Tunisia/Italy)  
Infantry Company

German Mid-War

Platoon	Qty	Unit	Points
<b>Headquarters</b>			
Fallschirmpionierkompanie HQ - p.49	2	Cmd SMG team	125
	2	MG34 HMG team	
<b>Combat Platoons</b>			
Fallschirmpionier Platoon - p.49	1	Cmd Pioneer Rifle/MG team	370
	1	Pioneer Supply 3-ton truck	
	9	Pioneer Rifle/MG team	
Fallschirmpionier Platoon - p.49	1	Cmd Pioneer Rifle/MG team	370
	1	Pioneer Supply 3-ton truck	
	9	Pioneer Rifle/MG team	
<b>Divisional Support</b>			
Fallschirmjäger Anti-tank Gun Platoon - p.46	1	Cmd SMG team	135
	3	5cm Pak38 gun	
Fallschirmjäger Anti-aircraft Gun Platoon - p.47	1	Cmd SMG team	115
	4	2cm Flak38 gun	
Fallschirmjäger Heavy Mortar Platoon - p.47	1	Cmd SMG team	205
	2	Observer Rifle team	
	4	10.5cm NbW35 mortar	
<b>Company Points:</b>			<b>1495</b>

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Source document: North Africa

## Arsenal

### Gun Teams

Weapon	Mobility	Range	ROF	Anti-tank	Firepower	Notes
10.5cm NbW35 mortar	Man-packed	40"/100cm	-	3	4+	Smoke bombardment.
2cm FlaK38 gun	Light	16"/40cm	4	5	5+	Anti-aircraft, Gun shield, Turntable.
MG34 HMG team	Man-packed	24"/60cm	6	2	6+	ROF 3 when pinned down or moving.
5cm PaK38 gun	Medium	24"/60cm	3	9	4+	Gun shield.

### Infantry Teams

Team	Range	ROF	Anti-tank	Firepower	Notes
Rifle/MG team	16"/40cm	2	2	6+	
SMG team	4"/10cm	3	1	6+	Full ROF when moving.

### Additional Training and Equipment

Pioneer teams are rated as Tank Assault 4.

### Transport Teams

Vehicle	Mobility	Front	Side	Top	Equipment and Notes
<b>Trucks</b>					
Pioneer Supply 3-ton truck	Wheeled	-	-	-	

### Aircraft

Aircraft	Weapon	To-Hit	Anti-tank	Firepower	Notes
Ju 87D Stuka	Bombs	4	5	1+	

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### Special Rules

Fallschirmponier Platoon - p.49

At the start of the game before deployment you may replace up to one Pioneer Rifle/MG team per Squad with a Flame-thrower team.